Making HR a Little More Human (and Fun!)

Introduction:

Let's face it HR processes can feel like a never-ending maze of paperwork, policies, and approvals. So, I rolled up my sleeves (and grabbed my stylus) to create a Human Resource Management System (HRMS) that's intuitive, efficient, and a tad bit delightful!

The Mission?

To simplify the lives of HR professionals and employees by transforming the mundane into something seamless.



After speaking with users, one thing was crystal clear:

The Problem

- "Why does onboarding feel like climbing Mount Everest?"
- "Can someone decode this payroll system for me?" • "I just wanted to check my Attandance, not solve a puzzle!"
- It was time to tackle these pain points and make HRMS feel less like a chore and more like a charm.

Research I dived deep into HR professionals' and employees' day-to-day struggles.

The Design Process

• HR said: "Give us something easy to use."

• Employees said: "Make it look cool, not boring spreadsheets."

• Onboarding: A step-by-step process that feels like unwrapping a gift.

• Payroll: Clear breakdowns, so no one asks, "Where's my money?"

So, I said: "Challenge accepted!"

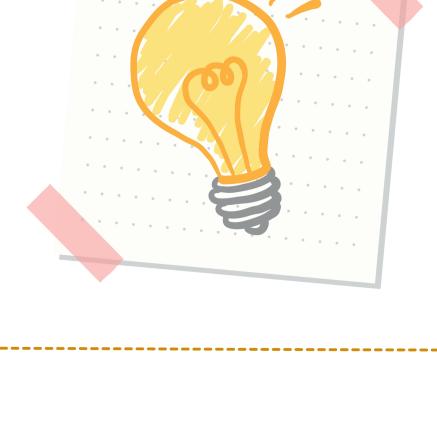
I sketched out a streamlined user journey:

Wireframes & Flows



UI/UX Magic

- The vibe? Clean, modern, and just a pinch of fun. • Colors: Blues and greens for a sense of trust and growth. • Icons: Minimal but oh-so-informative.
- Navigation: So smooth, you might forget you're working.



Onboarding: Automated, paperless, and quick—get employees ready to roll in no time. **Payroll: Transparent, accurate, and headache-free.

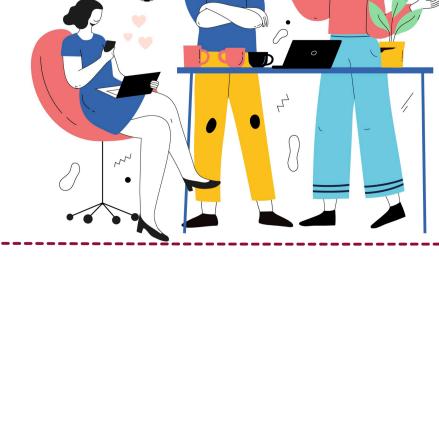
Key Features

* Performance Dashboard: Real-time insights and goal tracking (because who doesn't love progress?).

Here's what makes this HRMS shine brighter than your favorite highlighter:







Holidays

January

Challenge: Employees wanted it mobile-friendly. **▼ Solution**: Responsive design for every screen size—because HR shouldn't stop at the desk!

Challenges & Solutions

Challenge: Too much information, too little space.

▼ Solution: Introduced collapsible sections to keep it clean.

- HRMs UI

Dashboard

Present Employ

♦

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12

/// On Leave Employee

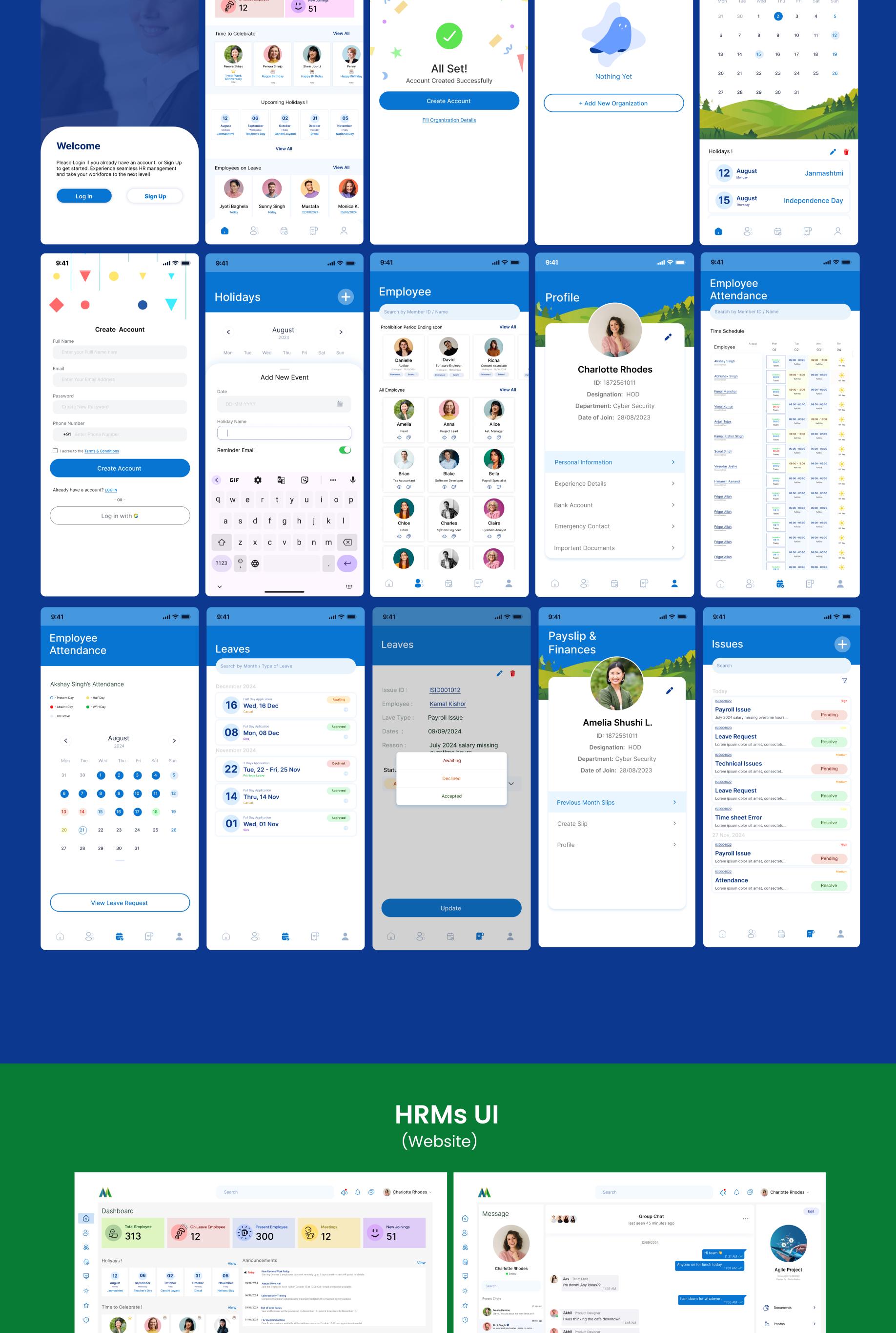


Hi Saurabh Singh!

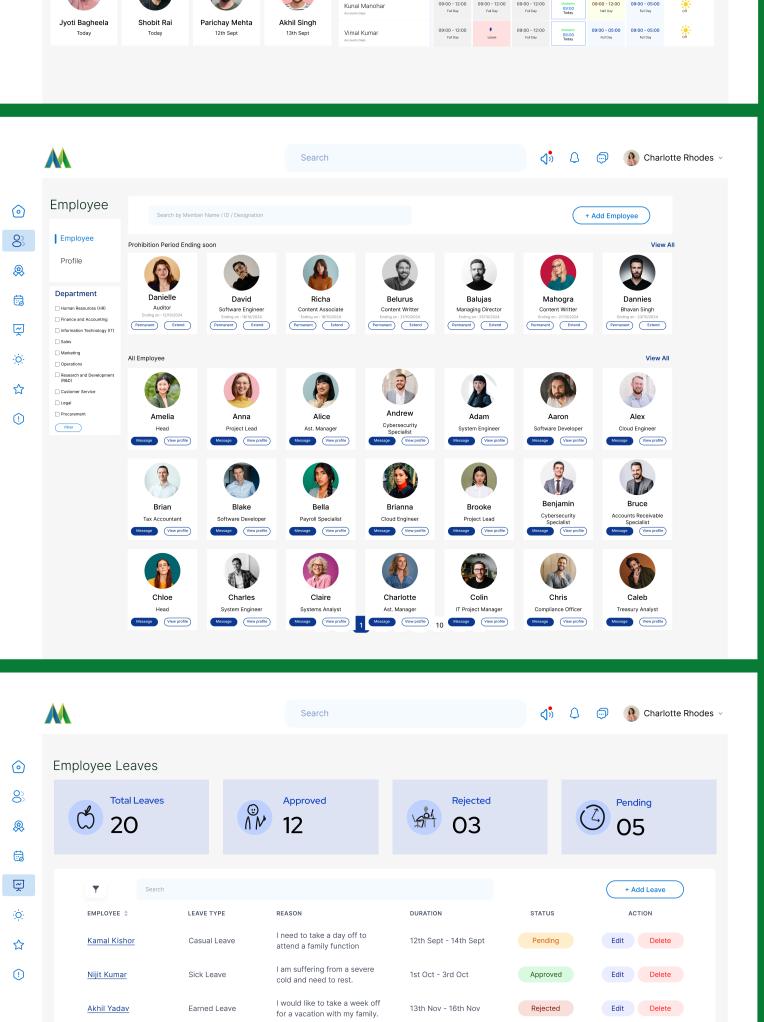
organization you would like to access.

You are part of the following organizations. Please select the

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Time Schedule

Employee

Penora Shinio

Employee on Leave

Shien Jou-Li

Casual Leave

Casual Leave

Earned Leave

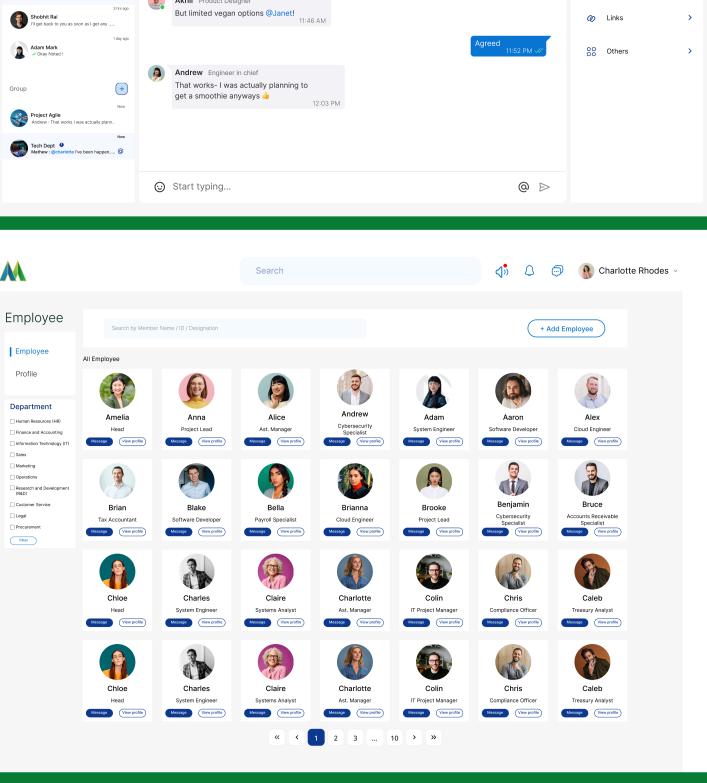
Casual Leave

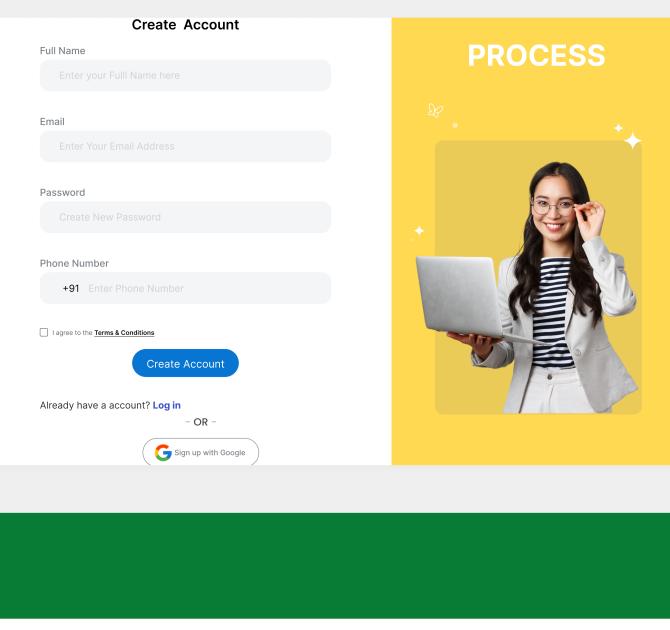
I need to take a day off to

Rajiv Saket

Anjali Rana

Manohar Kashyap





Email for the Design Template What I Learned

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Designing this HRMS taught me that even serious tasks can have a fun, user-friendly side. A touch of creativity goes a long way in making work life easier and a lot more enjoyable!

Let's Connect!

Got feedback or ideas? I'd love to hear them! mishra.astha122@gmail.com

